

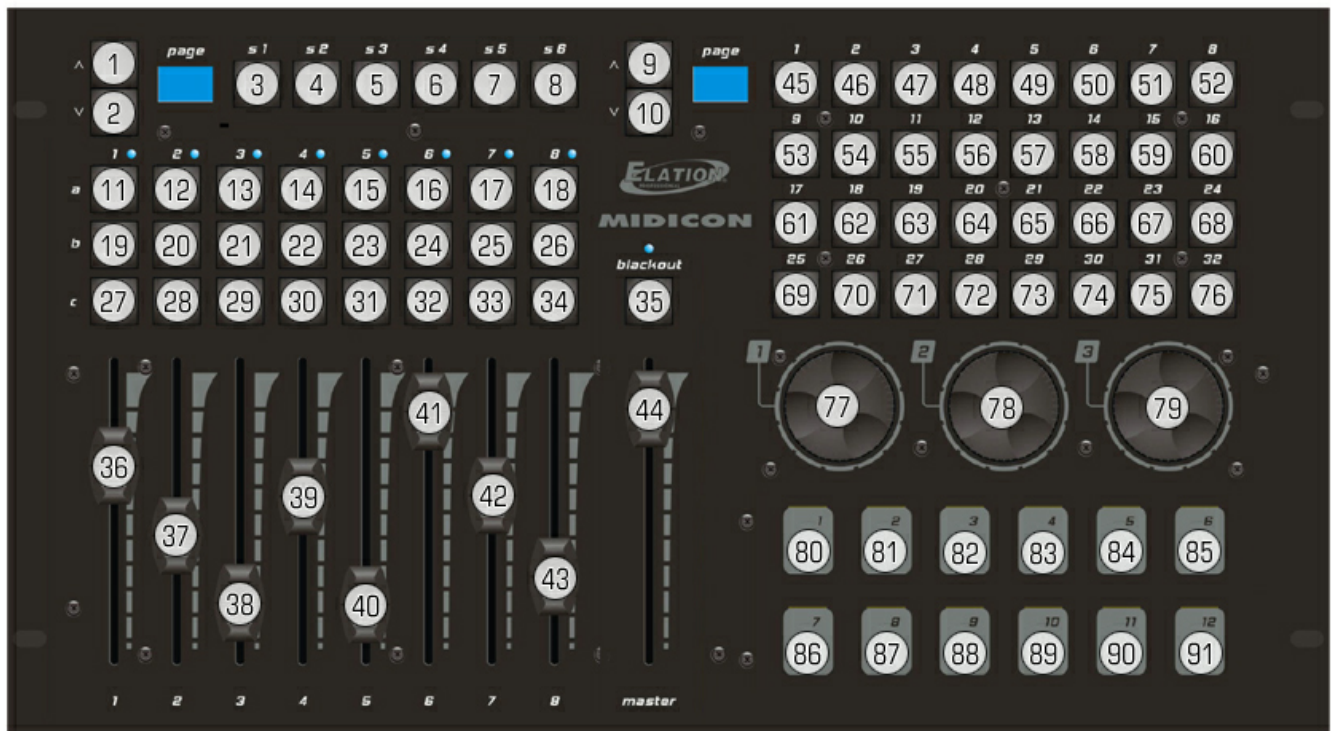


Predefined MIDI Map

Version: MADRIX 5.4.



Elation Professional MIDICON



[3] Cue Storage Place Deck A	[52] Speed Master Deck B Pause
[8] Cue Storage Place Deck B	[56] Cue List Open/Close
[11] Layer Deck A DOWN	[57] Cue List Play/Pause
[12] Layer Deck A UP	[62] Storage Place Deck A UP (Arrow key behavior)
[13] Color-Fade color RED (ON/OFF)	[64] Storage ID Deck A DOWN
[14] Color-Fade color GREEN (ON/OFF)	[65] Storage ID Deck A UP
[15] Color-Fade color BLUE (ON/OFF)	[67] Storage Place Deck B UP (Arrow key behavior)
[16] Color-Fade color WHITE (ON/OFF)	[69] Storage Place Deck A LEFT (Arrow key behavior)
[17] Layer Deck B DOWN	[70] Storage Place Deck A DOWN (Arrow key behavior)
[18] Layer Deck B UP	[71] Storage Place Deck A RIGHT (Arrow key behavior)
[19] Layer Deck A Solo Mode	[72] Storage ID Deck B DOWN
[20] Layer Deck A Mix Mode UP	[73] Storage ID Deck B UP
[25] Layer Deck B Mix Mode UP	[74] Storage Place Deck B LEFT (Arrow key behavior)
[26] Layer Deck B Solo Mode	[75] Storage Place Deck A DOWN (Arrow key behavior)
[27] Layer Deck A Blind Mode	[76] Storage Place Deck A RIGHT (Arrow key behavior)

[28] Layer Deck A Mix Mode DOWN	[77] Speed Master Deck A UP/DOWN
[33] Layer Deck B Mix Mode DOWN	[77 Push] Speed Master Deck A Reset
[34] Layer Deck B Blind Mode	[78] Crossfader
[35] Blackout	[78] + [89] Crossfader Fade Time UP/DOWN
[36] Layer Deck A Opacity	[78] + [91] Audio Input Level UP/DOWN
[37] Layer Deck A Submaster	[78 Push] Crossfader Automatic Fade
[38] Color Filter color RED	[79] Speed Master Deck B UP/DOWN
[39] Color Filter color GREEN	[79 Push] Speed Master Deck B Reset
[40] Color Filter color BLUE	[80] Speed Master Deck A Pause (Hold)
[41] Color Filter color WHITE	[82] Crossfader Skip To Left
[42] Layer Deck B Submaster	[83] Crossfader Skip To Right
[43] Layer Deck B Opacity	[85] Speed Master Deck B Pause (Hold)
[44] Master	[86] Main Output Freeze (Hold)
[45] Speed Master Deck A Pause	[87] Main Output Freeze (Permanently)
[48] Cue List Go	[88] Crossfader Fade Type DOWN
[49] Cue List Back	[90] Audio Input Mute/Unmute